



Appendix C - Merit Badge Requirement Information and Costs

Merit Badges are listed with their program area and any information regarding the merit badge.

Key:

BC: requirements can completed ahead of time or after camp

AC: requirements that must be done after meeting with a merit badge counselor

SR: Starting Requirements should be done ahead of taking the merit badge

Merit Badge Pamphlets can be rented from BeauMart for \$2 each. If you have other means of getting the pamphlet, this cost can be ignored.

Additional costs are for necessary materials related to earning the badge.

Merit Badge	Area	Information Regarding Merit Badge	Adt'l Cost
American Business	<i>Beau-Business</i>	BC: Req. #2a can be done before or after camp, bring note from scoutmaster or parent if before Req. #5 cannot be completed at camp, requires at least 3 months of time	
American Heritage	<i>Eagle Quest</i>		
Animal Science	<i>Beau-Ag</i>	Req. 6 can be started	
Archery	<i>Shooting Sports</i>		\$10 ticket
Art	<i>Handicraft</i>	Req. #6 can be done ahead of time, bring note from scoutmaster or parent	
Astronomy	<i>ERC</i>	Field Trip to Dark Sky observatory on Wednesday night (Completion is weather-dependent)	TBD
Athletics	<i>Sports</i>	Req. #3, #6b should be done after camp	
ATV Rider Safety*	<i>The Garage</i>	*Not a Merit Badge. Long pants, long sleeve shirt and boots are required. Must be at least age 14.	
Automotive Maintenance	<i>The Garage</i>		
Aviation	<i>Model Building and Design</i>	AC: Req. #4	
Basketry	<i>Handicraft</i>		\$15 - \$20 Kit
Bird Study	<i>ERC</i>		
Bugling	<i>Performing Arts</i>	Req. #6 cannot be completed at camp, requires 3 months of time	
Camping	<i>Scoutcraft</i>	Req. #9a can be completed before camp; with preparation req. #8d can be completed at camp, however, Scouts should take note of this req.	
Canoeing	<i>Lakefront</i>	SR: #2 (can be completed during troop check-in)	
Chemistry	<i>ERC</i>		
Chess	<i>T21</i>	Bring a Chess set	

Merit Badge	Area	Information Regarding Merit Badge	Adt'l Cost
Citizenship in the Community	<i>Eagle Quest</i>	Req. #3a can be completed ahead of camp, Req. #4 - bring contact information for your local city, Req. #7 Scouts should volunteer for an organization either ahead of time or after camp	
Citizenship in the Nation	<i>Eagle Quest</i>	Req. #2 cannot be completed at camp but can be completed ahead of time	
Citizenship in the World	<i>Eagle Quest</i>		
Climbing	<i>Climbing</i>	Gym or mesh-type shorts should not be worn, Sneakers are better than boots for climbing. Recommended for mature scouts and physically coordinated Scouts.	
Communications	<i>WBSR</i>	Req. #5 should be approved by a counselor can be done at camp, but not as a part of class	
Composite Materials	<i>Beau-Tech</i>		\$10 ticket
Cooking	<i>Scoutcraft</i>	Cooking merit badge takes a lot of focus to complete during the week at camp. There are a total of 11 meals that have to be completed in order to complete the merit badge. Most likely the merit badge will be completed after camp.	\$25 ticket
COPE	<i>COPE</i>	Long Pants are required. Must be at least age 13.	
Cowboy Action Shoot*	<i>Shooting Sports</i>	*Not a Merit Badge. Must be at least age 14.	\$10 ticket
CPR Certification*	<i>Health Services</i>	*Not a Merit Badge	\$5 Ticket
Cycling	<i>Sports</i>	Recommended to bring personal bike. AC: req. #7 (b) and (c) will only be started at camp.	
Digital Technology	<i>ERC</i>		
Disabilities Awareness	<i>Climbing</i>	AC: req. #2 -- Cannot be completed at camp	
Electricity	<i>Beau-Tech</i>	BC: req. #9(a)	
Electronics	<i>ERC</i>		
Emergency Preparedness	<i>Health Services</i>	Req. #1 is not completed as a part of the emergency preparedness class	
Energy	<i>ERC</i>	BC: req. #4	
Engineering	<i>Model Building and Design</i>	BC: req. #4	
Entrepreneurship	<i>Beau-Business</i>		
Environmental Science	<i>ERC</i>		
Family Life	<i>Eagle Quest</i>	AC: req. #3, #4, #5, #6(b)	
Farm Mechanics	<i>Beau-Ag</i>		
Fingerprinting	<i>Eagle Quest</i>		
Fire Safety	<i>ERC</i>	AC: req. #6,	

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First Aid	<i>Health Services</i>	Must be able to show T-2-1 First Aid Skills. Bring supplies to build a first aid kit or a complete scout first aid kit (See Scout HB)	
Fish & Wildlife Management	<i>ERC</i>		
Fishing	<i>Angling</i>		
Fly Fishing	<i>Angling</i>		
Forestry	<i>ERC</i>	AC: req. #5,	
Game Design	<i>Climbing</i>		
Gardening	<i>Beau - Ag</i>	AC: req. #2, #5, #8	
Geocaching	<i>Scoutcraft</i>	AC: req. #9	
Geology	<i>ERC</i>		
Golf	<i>Sports</i>	Golf trip on Tuesday and Friday mornings (\$10 per outing)	Up to \$30 ticket
Graphic Arts	<i>Handicraft</i>		
Hiking	<i>Scoutcraft</i>	AC: finish req. #5, req. #6, #7	
Home Repairs	<i>Beau-Tech</i>		\$10 Ticket
Horsemanship	<i>Outdoor Sports</i>	Please Pre-Register with Chris Friswold before May 30th, 2016	\$90 Ticket
Indian Lore	<i>Scoutcraft</i>		
Insect Study	<i>ERC</i>		
Inventing	<i>Beau-Business</i>	Req. #8 can be done ahead of time, bring note from scoutmaster or parent	
Journalism	<i>WBSR</i>	AC: req. #2(a)(2), #2(b)(2)	
Kayaking	<i>Lakefront</i>		
Landscape Architecture	<i>Beau-Tech</i>		
Leatherwork	<i>Handicraft</i>		Up to \$25 for kit
Lifesaving	<i>Pool</i>	SR: req. #1	
Mammal Study	<i>ERC</i>		
Medicine	<i>Health Services</i>	AC: req. #10	
Metalwork	<i>Handicraft</i>		\$15 Ticket
Model Design and Building	<i>Model Building and Design</i>		
Motorboating	<i>Lakefront</i>	SR: req. #2a, #4a; Must have completed the Ohio Boaters Education Course. Available online at www.boatus.org/onlinecourse/Ohio . Please bring card or certificate. Must be at least age 12.	\$5 if you want a certificate mailed
Mountain Boarding	<i>Outdoor Sports</i>		
Moviemaking	<i>WBSR</i>		

Merit Badge	Area	Information Regarding Merit Badge	Adt'l Cost
Music	<i>Performing Arts</i>	Instrument & Combo Lock Required if choosing to play an instrument.	
Nature	<i>ERC</i>		
Nuclear Science	<i>ERC</i>		
Orienteering	<i>Scoutcraft</i>		
Painting	<i>Beau-Tech</i>		
Personal Fitness	<i>Sports</i>	SR: Req. #1; AC: Req. #7, #8	
Personal Watercraft*		*Not a Merit Badge. Must have completed the Ohio Boaters Education Course. Available online at www.boatus.org/onlinecourse/Ohio . Please bring card or certificate. Must be at least age 15.	
Personal Management	<i>Eagle Quest</i>	AC: req. #1(b)(2), #2	
Photography	<i>WBSR</i>		
Pioneering	<i>Scoutcraft</i>		
Plant Science	<i>Beau-Ag</i>	AC: req. #8 none of the options from req. #8 can be completed at camp, but they can be started.	
Plumbing	<i>Beau-Tech</i>		\$10 Ticket
Pottery	<i>Handicraft</i>		\$10 Ticket
Powderball Challenge*	<i>Shooting Sports</i>	*Not a Merit Badge	
Public Health	<i>Health Services</i>	AC: req. #7	
Public Speaking	<i>WBSR</i>		
Pulp and Paper	<i>ERC</i>		
Radio	<i>Performing Arts</i>	BC/AC: req.#7 Part 1	
Railroading	<i>Model Building and Design</i>		
Reptile & Amphibian Study	<i>ERC</i>	AC: req. #8	
Rifle Shooting	<i>Shooting Sports</i>	SR: If you are from out-of-state, bring information to complete req. 1f	
Robotics	<i>Model Building and Design</i>		
Rowing	<i>Lakefront</i>	SR: req. #2	
Salesmanship	<i>Beau-Business</i>		
Scouting Heritage	<i>Eagle Quest</i>	BC: req. #4	
Sculpture	<i>Handicraft</i>		\$10 Ticket
Search & Rescue	<i>Health Services</i>		
Shotgun Shooting	<i>Shooting Sports</i>	SR: If you are from out-of-state, bring information to complete req. 1f	\$25 ticket
Skating	<i>Sports</i>	Bring inline skates or roller skates	
Small-Boat Sailing	<i>Lakefront</i>	SR: req. #2	

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Soil & Water Conservation	<i>ERC</i>		
Space Exploration	<i>Handicraft</i>		\$20 Kit
Sports	<i>Sports</i>	AC: req. #4	
Surveying	<i>Beau-Tech</i>		
Sustainability	<i>ERC</i>	AC: req. #2a requires up to 3 months of time	
Swimming	<i>Pool</i>	SR: req. #2	
Theater	<i>Performing Arts</i>		
Traffic Safety	<i>The Garage</i>		
Truck Transportation	<i>The Garage</i>		
Water Sports	<i>Lakefront</i>	SR: req. #3	
Weather	<i>ERC</i>		
Welding	<i>Beau-Tech</i>		\$15 Ticket
Wilderness Survival	<i>Scoutcraft</i>		
Wood Carving	<i>Handicraft</i>	SR: req. #2a	Up to \$15 on a kit
Woodwork	<i>Beau-Tech</i>	SR: req. #1; AC: req. #7	\$10 Ticket